AQHA

AQHA RANCH RIDING - Pattern I

Date:	09-01-2024
Show:	DQHA Südfuturity 2024 - 905804
Class:	D-9431
Judge:	Nicolas Perrin

1 point
- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor. -1 Very Poor. -1/2 Poor. 0 Correct. +1/2 Good. +1 Very Good. +1 1/2 Excellent

WO	Entry #		W	T	XT	360L	LL	CL	RL	XRL	Collect	XT	W/Os	S&B	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION																		
MANEUVER			1	2	3	4	5	6	7	8	9	10	11	12				
1	150	PENALTY																
		MANEUVER SCORE	0	0	+1/2	+1/2	0	0	0	0	+1/2	+1/2	0	0			72	
2	157	PENALTY																
		MANEUVER SCORE	0	0	0	-1/2	0	0	0	+1/2	0	+1/2	0	-1/2			70	
3		PENALTY																
		MANEUVER SCORE																
4		PENALTY																
		MANEUVER SCORE																
5		PENALTY																
		MANEUVER SCORE																
6		PENALTY																
		MANEUVER SCORE																
7		PENALTY																
		MANEUVER SCORE																
8		PENALTY																
		MANEUVER SCORE																

Judge's Signature: _____

AQHA

AQHA RANCH RIDING - Pattern I

Date:	1/9/24
Show:	Südfuturity
Class:	Futurity
Judge:	Szarszewska

1 point
- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #		W	T	XT	360L	LL	CL	RL	XRL	Collect	XT	W/Os	S&B	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION																		
MANEUVER			1	2	3	4	5	6	7	8	9	10	11	12				
1	150	PENALTY															71 1/2	
		MANEUVER SCORE	0	0	0	0	0	+1 1/2	+1 1/2	0	0	+1 1/2	0	0	0			
			70	70	70	70		70,5	71		71	71,5	71,5					
2	157	PENALTY															69 1/2	
		MANEUVER SCORE	0	0	0	-1 1/2	0	0	0	0	0	0	0	0	0			
			70			69,5												
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																
		PENALTY																
		MANEUVER SCORE																

Judge's Signature: [illegible]